

FLASHING RED – MEANS STOP !!

School Bus Drivers are required to activate their 8 Way Red Lights in all areas of Rural Strathcona County. Motorists are reminded that vehicles travelling **in both directions** on a 2 lane highway or roadway **must stop** when approaching a school bus that has activated their 8 Way Red Lights to pickup or drop-off students. Failure to stop will result in a **\$402 fine and 6 demerit points**. Bus drivers will forward the licence information of any offenders to the RCMP so that they can issue a ticket.

**SCHOOL BUS EVACUATION DRILL**

The Transportation Department will be conducting an evacuation drill on **Wednesday, October 22nd**. This drill will be conducted after school during the PM Bus Route. Students riding the Yellow Bus will be arriving home 10-15 minutes later than usual.

**EXTRA RIDERS**

Increased enrollment results in increased last minute ridership on our schools. We happy with the growth but our buses are getting full to capacity. Students not registered to a bus are not permitted to ride without authorization from the Transportation Office. Drivers will refuse to take any student not registered on their run. Thank you for your cooperation.

PARKING AT THE SCHOOLS

Safety is always the primary concern in student transportation. When dropping off or picking up students at the schools please respect Alberta Traffic Regulations which restrict vehicles from parking:

- in Bus Loading Zones
- within a “No Parking” zone
- within 5 meters of any fire hydrant
- within 1.5 meters of an access to a private roadway or driveway (driveway accessing school parking lots)
- within 5 meters on the approach to a stop sign or yield sign
- within 5 meters of the near side of a marked crosswalk

Parking within these restrictions is not only unlawful, but puts at risk our children and creates the scene of a potential collision. School buses do not have the same turning radius as a car, truck or SUV and the “Danger Zone” is larger.

PLEASE help keep your kids safe by keeping these zones clear!